REAL · SOURCED

1868 — **The watch moves to the wrist**
First Swiss wristwatch, Patek Philippe

1974 — **A beep on the belt**
Motorola Pageboy I pager

1994 — **Phone meets computer**
IBM Simon, first smartphone

2007 — **A computer in every pocket**
Apple iPhone goes on sale

2014 — **A sensor worn on the skin**
Abbott FreeStyle Libre arm patch

2015 — **Health on a finger and wrist**
Oura Ring (March), Apple Watch (April)

2017 — **A sleeve you can swipe**
Levi's jacket with Google Jacquard

2026 — **YOU ARE HERE · 2026**

c. 2040 — **Clothing senses, the phone still decides**
Sensors move from gadgets into garments

2049 — **Phones become museum pieces**
A girl of 11 at a museum case (Ch2)

2050 — **A first full layer, fitted like clothing**
Taken off unaided (Ch4)

2058 — **It fails politely**
A tunnel, a paused module, a plain record (Ch3)

2060 — **The Second Skin**
The morning with no device (Prologue)

IMAGINED · NOT A FORECAST

● Solid node · real, sourced ○ Open node · imagined ◉ Ring · 2026

Real milestones checked 12 Nov 2026. Sources are in the companion pack. Imagined rows follow scenes planted by Chapter 3. Brand names are history, not endorsements. "First" wording is attributed to a maker or to the press, not asserted as absolute.

TIMELINE

T1

From Pocket to Skin

Cornerstone timeline · real milestones, then imagined ones · not a forecast

THE LAST INTERFACE

REAL + IMAGINED

1868 → c. 2060

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